

# JAIME AGUIRRE

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*www.flamingjaime.com* New York

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## SUMMARY

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- Extensive knowledge in Flame, Photoshop, After Effects, and Nuke.
- Great ability to focus.
- Enjoys complicated and challenging shots.

**OBJECTIVE:** Seeking short or long term Flame freelance position

## WORK EXPERIENCE:

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**Freelance Flame Artist**, New York & Los Angeles

*Flame Artist* 6/2007 – Present

- Completed all aspects of the process from cutting mattes to final composites.
- Worked on commercial campaigns for major brands as well as films.
- Companies freelanced at include:

- |                      |                  |
|----------------------|------------------|
| • <b>Psyop</b>       | • <b>Riot!</b>   |
| • <b>Mass Market</b> | • <b>Click3x</b> |
| • <b>Suspect</b>     | • <b>Logan</b>   |
| • <b>Rhino FX</b>    | • <b>Artjail</b> |
| • <b>Method</b>      | • <b>Gravity</b> |

**Psyop Inc**, New York, NY

*Flame Artist* 5/2004 – 4/2007

- Started with flame training and managing the tape room.
- Moved to night flame assist. Later moved on to day flame artist.

**Spontaneous Inc**, New York, NY

*Tape Room/Flame Artist* 4/2002 - 4/2004

- Created rough composites, mattes, frame clean-ups and shadow removal using Inferno.

**TV Planet**, Miami, FL

*Media 100/Avid Editor* 7/1999 – 12/2001

- Edited music videos and commercials.

## RELEVANT SOFTWARE:

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|-----------------|-----------------|
| • Flame         | • PFtrack       |
| • After Effects | • Photoshop     |
| • Nuke          | • Particular    |
| • Cinema 4D     | • Final Cut Pro |
| • Syntheyes     | • Smoke         |

## EDUCATION:

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**A.S. Recording Engineering**, Full Sail University, Winter Park, FL